

MAT 1302B – Mathematical Methods II

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These are partial slides for following along in class. Full versions of these slides will be posted on the course website after the lecture.

Overview

Announcements

DGDs start next week.

Last Time

- Overview of linear algebra
- Linear equations
- Systems of linear equations (linear systems)
- Solution sets
- Matrices (coefficient matrix and augmented matrix)

Today's goal

Develop a precise procedure for solving **any** system.

Geometric interpretation of linear systems: 2 variables

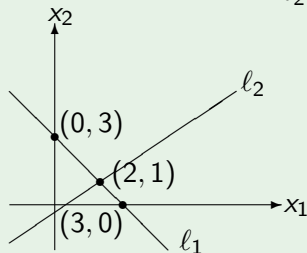
Recall

- We have considered some linear systems in two variables.
- If we plot the solutions to each equation individually, we get lines.
- Solutions to the system correspond to points on the intersection of the lines.

Example (from last class)

$$l_1 : x_1 + x_2 = 3$$

$$l_2 : 2x_1 - 3x_2 = 1$$



- The pair of numbers (s_1, s_2) satisfies both equations if it lies on both lines.
- The solution set consists of the single solution $(2, 1)$.

Geometric interpretation of linear systems: 3 variables

Solutions of a single equation

Question: If we plot the solutions to a **single** equation in three variables, what do we get?

Answer:

Example

- Consider the linear system

$$\begin{array}{rcccccc} 4x & + & 2y & + & 3z & = & 3 \\ x & + & 2y & + & 3z & = & 3 \\ -x & - & 2y & - & z & = & 3 \end{array}$$

- The solutions to each **individual** equation form a _____
- The solutions to the **system** correspond to _____

Geometric interpretation of linear systems: 3 variables

Question

- What type of solution sets are possible?
- How can planes intersect?

Wolfram Mathematica Player

Download from

<http://www.wolfram.com/cdf-player/>

Demonstration of solving a 3×3 linear system

<http://demonstrations.wolfram.com/PlanesSolutionsAndGaussianEliminationOfA33LinearSystem/>

(all one word)

Matrix terminology

Matrix terminology

- **zero row or column:** row or column with all entries equal to zero
- **nonzero row or column:** row or column with **at least** one nonzero entry
- **leading entry of a row:** leftmost nonzero entry

Examples

$$\begin{bmatrix} 2 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 5 & 9 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 4 & 0 & 0 & 8 \end{bmatrix}$$

$$\left[\begin{array}{ccc|c} 0 & 1 & 3 & 4 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 8 \end{array} \right]$$

Terminology

(Row) Echelon form

A matrix is in **(row) echelon form** if it satisfies the following 3 conditions:

- 1 All nonzero rows are above all zero rows.
- 2 The leading entry of a nonzero row is to the right of the leading entry of any row above it.
- 3 All entries in a column below a leading entry are zeros (this actually follows from the second condition).

Reduced (row) echelon form

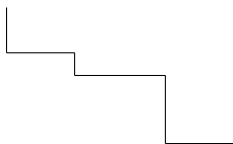
A matrix is in **reduced (row) echelon form** if it satisfies the above 3 properties and:

- 4 All leading entries are 1s.
- 5 Each leading 1 is in the only nonzero entry in its column.

Terminology

A matrix in echelon (respectively reduced echelon) form is called an **echelon matrix** (respectively **reduced echelon matrix**).

Note: The word “echelon” means *step-like formation* (military, etc.).



Examples

Example 1

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & -1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 \end{array} \right]$$

Example 2

$$\left[\begin{array}{ccc|c} 1 & -2 & -3 & 1 \\ 0 & 0 & \frac{-1}{2} & -1 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

Examples

Example 3

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & -1 \\ 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 2 \end{array} \right]$$

Example 4

$$\left[\begin{array}{ccc|c} 0 & 0 & 0 & 0 \\ 1 & -2 & -3 & 1 \\ 0 & 0 & \frac{-1}{2} & -1 \\ 0 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

Examples (cont.)

Example 5

$$\begin{bmatrix} 0 & 0 & \neq 0 & * & * & * & * & * & * & * \\ 0 & 0 & 0 & 0 & 0 & \neq 0 & * & * & * & * \\ 0 & 0 & 0 & 0 & 0 & 0 & \neq 0 & * & * & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \neq 0 & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

(*=arbitrary entry)

Example 6

$$\begin{bmatrix} 0 & 0 & 1 & * & * & 0 & 0 & * & 0 & * \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & * & 0 & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & * & 0 & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Reduced row echelon form

Theorem

Every matrix is row equivalent to **exactly one** reduced echelon matrix.

Important note: A matrix may be row equivalent to **many** echelon matrices.

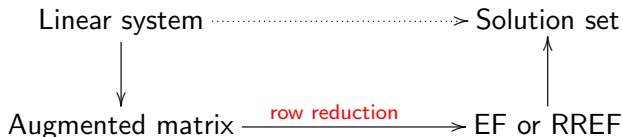
Example

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}, \quad \text{and} \quad \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$$

Overview

Goal: Develop an algorithm for solving LS's.

Technique:



We first focus on the bottom arrow (**row reduction**). We will forget about LS's for the time being.

Let's work through another example and try to keep track of **why** we are performing each step.

Example

Reduce the following matrix to EF.

$$\begin{aligned} & \begin{bmatrix} 0 & 0 & -1 & 2 & -7 \\ 2 & 1 & 3 & 2 & 5 \\ 2 & 1 & 3 & 6 & 2 \\ -4 & -2 & -7 & -2 & -17 \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 1 & 3 & 2 & 5 \\ 0 & 0 & -1 & 2 & -7 \\ 2 & 1 & 3 & 6 & 2 \\ -4 & -2 & -7 & -2 & -17 \end{bmatrix} \\ & \longrightarrow \begin{bmatrix} 2 & 1 & 3 & 2 & 5 \\ 0 & 0 & -1 & 2 & -7 \\ 0 & 0 & 0 & 4 & -3 \\ 0 & 0 & -1 & 2 & -7 \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 1 & 3 & 2 & 5 \\ 0 & 0 & -1 & 2 & -7 \\ 0 & 0 & 0 & 4 & -3 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{aligned}$$

Pivot positions and columns

Definition

- A **pivot position** in a matrix A is a location that corresponds to a leading 1 in the RREF of A (or a leading entry in an EF of A).
- A **pivot column** is a column of A that contains a pivot position.

Previous example

$$\begin{bmatrix} \boxed{0} & 0 & -1 & 2 & -7 \\ 2 & 1 & \boxed{3} & 2 & 5 \\ 2 & 1 & 3 & \boxed{6} & 2 \\ -4 & -2 & -7 & -2 & -17 \end{bmatrix} \xrightarrow{\text{row reduction}} \begin{bmatrix} \boxed{2} & 1 & 3 & 2 & 5 \\ 0 & 0 & \boxed{-1} & 2 & -7 \\ 0 & 0 & 0 & \boxed{4} & -3 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \text{EF}$$

The boxed positions are the pivot positions and the first, third and fourth columns are the pivot columns.

Pivots

Definition

A **pivot** is a nonzero number in a pivot position used to create zeros via row operations.

Previous example

$$\begin{aligned} & \begin{bmatrix} 0 & 0 & -1 & 2 & -7 \\ 2 & 1 & 3 & 2 & 5 \\ 2 & 1 & 3 & 6 & 2 \\ -4 & -2 & -7 & -2 & -17 \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 1 & 3 & 2 & 5 \\ 0 & 0 & -1 & 2 & -7 \\ 2 & 1 & 3 & 6 & 2 \\ -4 & -2 & -7 & -2 & -17 \end{bmatrix} \\ & \longrightarrow \begin{bmatrix} 2 & 1 & 3 & 2 & 5 \\ 0 & 0 & -1 & 2 & -7 \\ 0 & 0 & 0 & 4 & -3 \\ 0 & 0 & -1 & 2 & -7 \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 1 & 3 & 2 & 5 \\ 0 & 0 & -1 & 2 & -7 \\ 0 & 0 & 0 & 4 & -3 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \quad \text{EF} \end{aligned}$$

The pivots are _____

Row reduction algorithm (Gauss-Jordan elimination)

Example: Reduce the following to EF and then RREF

$$\begin{bmatrix} 0 & \boxed{0} & 2 & 4 & 2 & 0 & 10 \\ 0 & -1 & -2 & -3 & -1 & 0 & -3 \\ 0 & 6 & 6 & 6 & 9 & 0 & 6 \\ 0 & 3 & -1 & -5 & -1 & 0 & -20 \end{bmatrix}$$

Step 1: Begin with the leftmost nonzero column. This is a pivot column and the pivot position is at the top.

Step 2: Select a nonzero entry in the pivot column as a pivot. If necessary, interchange rows to move this entry into the pivot position.

$$\xrightarrow{R_1 \leftrightarrow R_2} \begin{bmatrix} 0 & \boxed{-1} & -2 & -3 & -1 & 0 & -3 \\ 0 & 0 & 2 & 4 & 2 & 0 & 10 \\ 0 & 6 & 6 & 6 & 9 & 0 & 6 \\ 0 & 3 & -1 & -5 & -1 & 0 & -20 \end{bmatrix}$$

$$\begin{bmatrix} 0 & \boxed{-1} & -2 & -3 & -1 & 0 & -3 \\ 0 & 0 & 2 & 4 & 2 & 0 & 10 \\ 0 & 6 & 6 & 6 & 9 & 0 & 6 \\ 0 & 3 & -1 & -5 & -1 & 0 & -20 \end{bmatrix}$$

Step 3: Use row replacement operations to create zeros in all positions below the pivot (i.e. add appropriate multiples of row containing the pivot to the rows below it).

$$\xrightarrow{\begin{matrix} 6R_1+R_3 \\ 3R_1+R_4 \end{matrix}} \begin{bmatrix} 0 & -1 & -2 & -3 & -1 & 0 & -3 \\ 0 & 0 & 2 & 4 & 2 & 0 & 10 \\ 0 & 0 & -6 & -12 & 3 & 0 & -12 \\ 0 & 0 & -7 & -14 & -4 & 0 & -29 \end{bmatrix}$$

Step 4: Ignore (cover) the row containing the pivot position and all rows above it. Apply steps 1-3 to the remaining submatrix. Repeat this process until there are no more nonzero rows to modify.

Step 5: Beginning with the rightmost pivot and working up/left, use a scaling operation to make each pivot a 1 and use replacement to create zeros above each pivot.

$$\begin{array}{c}
 \left[\begin{array}{ccccccc}
 0 & -1 & -2 & -3 & -1 & 0 & -3 \\
 0 & 0 & 2 & 4 & 2 & 0 & 10 \\
 0 & 0 & 0 & 0 & \boxed{9} & 0 & 18 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0
 \end{array} \right] \\
 \\
 \xrightarrow{\frac{1}{9}R_3} \\
 \left[\begin{array}{ccccccc}
 0 & -1 & -2 & -3 & -1 & 0 & -3 \\
 0 & 0 & 2 & 4 & 2 & 0 & 10 \\
 0 & 0 & 0 & 0 & \boxed{1} & 0 & 2 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0
 \end{array} \right] \\
 \\
 \xrightarrow{\begin{array}{l} R_3+R_1 \\ -2R_3+R_2 \end{array}} \\
 \left[\begin{array}{ccccccc}
 0 & -1 & -2 & -3 & 0 & 0 & -1 \\
 0 & 0 & 2 & 4 & 0 & 0 & 6 \\
 0 & 0 & 0 & 0 & \boxed{1} & 0 & 2 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0
 \end{array} \right]
 \end{array}$$

$$\begin{bmatrix} 0 & -1 & -2 & -3 & 0 & 0 & -1 \\ 0 & 0 & \boxed{2} & 4 & 0 & 0 & 6 \\ 0 & 0 & 0 & 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\xrightarrow{\frac{1}{2}R_2} \begin{bmatrix} 0 & -1 & -2 & -3 & 0 & 0 & -1 \\ 0 & 0 & \boxed{1} & 2 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\xrightarrow{2R_2+R_1} \begin{bmatrix} 0 & \boxed{-1} & 0 & 1 & 0 & 0 & 5 \\ 0 & 0 & 1 & 2 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\xrightarrow{-R_1} \begin{bmatrix} 0 & 1 & 0 & -1 & 0 & 0 & -5 \\ 0 & 0 & 1 & 2 & 0 & 0 & 3 \\ 0 & 0 & 0 & 0 & 1 & 0 & 2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

RREF

Another example

$$\begin{aligned} & \begin{bmatrix} \boxed{2} & 4 & 4 & 3 & 13 & -6 \\ -2 & -4 & -4 & 0 & -7 & 8 \\ 4 & 8 & 4 & 0 & 20 & -2 \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 4 & 4 & 3 & 13 & -6 \\ 0 & 0 & \boxed{0} & 3 & 6 & 2 \\ 0 & 0 & -4 & -6 & -6 & 10 \end{bmatrix} \\ & \longrightarrow \begin{bmatrix} 2 & 4 & 4 & 3 & 13 & -6 \\ 0 & 0 & -4 & -6 & -6 & 10 \\ 0 & 0 & 0 & \boxed{3} & 6 & 2 \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 4 & 4 & 3 & 13 & -6 \\ 0 & 0 & -4 & -6 & -6 & 10 \\ 0 & 0 & 0 & \boxed{1} & 2 & \frac{2}{3} \end{bmatrix} \\ & \longrightarrow \begin{bmatrix} 2 & 4 & 4 & 0 & 7 & -8 \\ 0 & 0 & \boxed{-4} & 0 & 6 & 14 \\ 0 & 0 & 0 & 1 & 2 & \frac{2}{3} \end{bmatrix} \longrightarrow \begin{bmatrix} 2 & 4 & 4 & 0 & 7 & -8 \\ 0 & 0 & \boxed{1} & 0 & \frac{-3}{2} & \frac{-7}{2} \\ 0 & 0 & 0 & 1 & 2 & \frac{2}{3} \end{bmatrix} \\ & \longrightarrow \begin{bmatrix} \boxed{2} & 4 & 0 & 0 & 13 & 6 \\ 0 & 0 & 1 & 0 & \frac{-3}{2} & \frac{-7}{2} \\ 0 & 0 & 0 & 1 & 2 & \frac{2}{3} \end{bmatrix} \longrightarrow \begin{bmatrix} 1 & 2 & 0 & 0 & \frac{13}{2} & 3 \\ 0 & 0 & 1 & 0 & \frac{-3}{2} & \frac{-7}{2} \\ 0 & 0 & 0 & 1 & 2 & \frac{2}{3} \end{bmatrix} \end{aligned}$$

Different algorithms

Our algorithm allows you to reduce **any** augmented matrix to EF or RREF.

The algorithm is **not** unique – there are other ones that work (e.g. algorithm described in the proof of Theorem REMEF in the FCLA text).

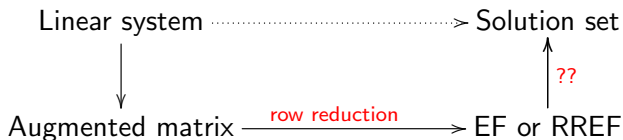
Since the RREF of any matrix is **unique**, any valid algorithm will give you the same RREF in the end (assuming you don't make any mistakes).

Reducing a matrix to EF or RREF is called **row reduction**.

- Reducing a matrix to EF is called **Gaussian elimination**.
- Reducing a matrix to RREF is called **Gauss-Jordan elimination**.

Solutions of linear systems

Recall



Suppose the augmented matrix of a LS has been row reduced to the following RREF's. What is the solution set of the LS?

Example 1

$$\left[\begin{array}{ccc|c} 1 & 0 & 0 & -3 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 5 \end{array} \right]$$

Solutions of linear systems (cont.)

Example 2

$$\left[\begin{array}{ccccc|c} 0 & 1 & 6 & 11 & 18 & 0 \\ 0 & 0 & 1 & -1 & 3 & 2 \\ 0 & 0 & 0 & 1 & 2 & 5 \\ 0 & 0 & 0 & 0 & 0 & 9 \end{array} \right]$$

Example 3

$$\left[\begin{array}{cccc|c} 1 & 0 & 2 & 0 & 0 \\ 0 & 1 & -1 & 0 & 2 \\ 0 & 0 & 0 & 1 & 8 \end{array} \right] \quad \begin{array}{rclcl} x_1 & + & 2x_3 & = & 0 \\ & x_2 & - & x_3 & = & 2 \\ & & & & x_4 & = & 8 \end{array}$$

The variables corresponding to pivot columns (or leading 1's in RREF) are called **basic variables** (x_1, x_2, x_4 here) and the others are called **free variables** (x_3 here).

Solutions of linear systems (cont.)

Example 3 (cont.)

We have the **reduced system**:

$$\begin{array}{rclcl} x_1 & & + & 2x_3 & = & 0 \\ & x_2 & - & x_3 & = & 2 \\ & & & & x_4 & = & 8 \end{array}$$

We solve the reduced system of equations for the basic variables in terms of the free variables.

$$x_1 = -2x_3$$

$$x_2 = 2 + x_3$$

$$x_3 \text{ free}$$

$$x_4 = 8$$

Solutions of linear systems (cont.)

Example 3 (cont.)

$$\begin{aligned}x_1 &= -2x_3 \\x_2 &= 2 + x_3 \\x_3 &\text{ free} \\x_4 &= 8\end{aligned}\tag{1}$$

Each basic variable occurs in exactly one equation. The free variables (x_3 here) can have **any** value and the above equations determine the values of the basic variables.

Example: If $x_3 = 2$, the corresponding solution is

$$(x_1, x_2, x_3, x_4) = \underline{\hspace{2cm}}$$

(1) is called the **general solution** of the LS because it gives an explicit description of **all** solutions.

Check your answer!

Checking your answer when there are free variables

Question: We should always check our answer. How do we do that when there is more than one solution?

Can we check each one? **NO!** There are an infinite number of solutions!

Answer: We should replace each **basic variable** with its expression in terms of the **free variables**. If we didn't make any mistakes, all of the terms with free variables should cancel.

Check your answer!

Example 3 (cont.)

Our system was

$$\left[\begin{array}{cccc|c} 1 & 0 & 2 & 0 & 0 \\ 0 & 1 & -1 & 0 & 2 \\ 0 & 0 & 0 & 1 & 8 \end{array} \right] \quad \begin{array}{l} x_1 \\ x_2 \\ x_4 \end{array} \quad \begin{array}{l} + \\ - \\ \end{array} \quad \begin{array}{l} 2x_3 \\ x_3 \\ \end{array} \quad \begin{array}{l} = \\ = \\ = \end{array} \quad \begin{array}{l} 0 \\ 2 \\ 8 \end{array}$$

and our solution was

$$x_1 = -2x_3$$

$$x_2 = 2 + x_3$$

$$x_3 \text{ free}$$

$$x_4 = 8$$

Substituting gives

$$\begin{array}{rclcl} (-2x_3) & + & 2x_3 & = & 0 \quad \checkmark \\ (2 + x_3) & - & x_3 & = & 2 \quad \checkmark \\ & & & 8 & = & 8 \quad \checkmark \end{array}$$

Weekend problem (for fun)

Next time

To Do:

- Read Section TSS of the text.
- Do the recommended exercises.

Next Time:

- More on general solutions
- Geometric interpretation of linear systems
- Existence of solutions (when is a system consistent?)
- Uniqueness of solutions (is there just one solution or many?)